

Properties	Multiplication	Division	Terms
<p><b>Commutative Property of Multiplication:</b> A property (rule) that says that changing the order of the numbers being multiplied does not change the product (the answer). Often called turn <i>around facts</i>. ie: <math>3 * 8 = 8 * 3</math></p>	<p><b>Composite Number:</b> A counting number that has more than 2 different factors. ie: 4 is composite because it has the factors of 1, 2, and 4.</p> <p style="text-align: center;">4 <math>1 \times 4</math> <math>2 \times 2</math></p>	<p><b>Quotient:</b> the result of dividing one number by another number. The answer to a division problem.</p> <p><b>Remainder:</b> An amount left over when a number is divided by another number.</p>	<p><b>Even number:</b> A counting number that can be divided by 2 with no remainder.</p> <p><b>Name Collection Box:</b> A diagram that is used for writing equivalent names for a number.</p> 
<p><b>Divisibility Rules:</b> A rule determines divisibility without actual division. ie: Any number that has a 0, 2, 4, 6, or 8 in the one's place is divisible by 2.</p>	<p><b>Exponent:</b> The small, raised number used in exponential notation to tell how many times t ie: <math>5^3</math>, the base is 5 and the exponent is 3: <math>5^3 = 5 * 5 * 5</math></p>		<p><b>Number Model:</b> A number sentence or expression that models or fits a number story or situation. For example, the story <i>Sally had \$5 and then she earned \$8</i>, can be modeled as the number sentence <math>5 + 8 = 13</math>.</p>
<p><b>Divisible by:</b> If one counting number can be divided by a second counting number with the remainder of 0, then the first number is divisible by the second number. ie: 28 is divisible by 7 because 28 divided by 7 is 4 with a remainder of 0.</p>	<p><b>Product:</b> The result of multiplying two numbers called factors. The answer to a multiplication problem.</p>	<p><b>Factor String:</b> A counting number written as a product of two or more of its factors. The number 1 is never part of a factor string. The factor string for <math>24 = 2 \times 3 \times 4</math>. The factor string length is 3 (one for each factor).</p>	<p><b>Odd Number:</b> A counting number that cannot be evenly divided by 2. When an odd number is divided by 2, there is a remainder of 1.</p>
	<p><b>Exponential Notation:</b> A way to show multiplication by the same factor. <math>2^3 = 2 \times 2 \times 2</math></p>	<p><b>Prime Number:</b> A counting number that has exactly two factors, 1 and itself. ie: 5 is a prime number because its only factors are 1 and 5.</p> <p style="text-align: center;">5 <math>1 \times 5</math> <del>2</del> <del>3</del> <del>4</del> <math>5 \times 1</math> repeat</p>	<p><b>Rectangular Array:</b> An arrangement of objects into rows and columns that form a rectangle. All rows and columns must be filled. Each row has the same number of objects. Each column has the same number of objects.</p> 
<p><b>Factor Rainbow:</b> A way to show factor pairs in a list of all factors of a counting number.</p>	<p><b>Factor:</b> Whenever two or more numbers are multiplied to give a product, each of the numbers being multiplied is a factor. ie: In the problem <math>8 \times 2 = 16</math>, the 8 and 2 are the factors.</p>		
<p><b>Square Number:</b> Figurate numbers that are the product of a counting number and itself. ie: <math>5^2 = 5 \times 5 = 25</math></p>	<p><b>Factor Pair:</b> Two factors of a counting number whose product is the number. A number may have more than one factor pair; 18 has the factor pairs of <math>(1,18)</math>, <math>(2, 9)</math>, <math>(3, 6)</math>.</p>		
<p><b>Square Root:</b> The number that is multiplied by itself to produce a square number. <math>25 = 5 \times 5</math>. 5 is the square root</p>	<p><b>Factor Rainbow:</b> A way to show factor pairs in a list of all factors of a counting number.</p> 		<p><b>Square Array:</b> A rectangular array with the same number of rows as columns.</p>