

BOCCER

Prior to beginning play, teams (for maximum participation, 3-4 mini games can go on side by side) should be organized equally in regard to size and athletic ability. In a small gym (regular size with walls on the sides of the court) teams of 7-10 players is acceptable. In larger gyms (full-sized with pull out bleachers) teams can be divided into groups of 12-15. One soccer goal should be placed underneath each basketball goal, preferably 4-5 feet behind it (against a wall works well).

Each team will occupy the side of the court facing the goal they intend to score on. The teacher or designated referee will begin play by placing the ball at center court (much like soccer). The offensive team (determined by any random means) will start the game by kicking it backwards to a teammate. The teams will then start playing indoor soccer, trying to score in the goals on their opponents' side. Each team should designate a goalie that is restricted to the three point arch. The teams will play indoor soccer until the ball is kicked in the air.

If the ball is caught before it hits the ground, then the catching team begins trying to score in the basketball goal. A player may pass the ball to a teammate, who may also catch it with his/her hands, and proceed toward their team's goal. Players are not allowed to kick the ball up to themselves, but may kick or head the ball to a teammate directly or off the wall/bleachers. Like basketball, players may only take two steps while carrying the ball. Unlike basketball, however, players are not allowed to dribble. The players will shoot at their basket until scoring or turning the ball over. If a player is fouled in the act of shooting he/she will get a free throw from the foul line, with each time lining up outside the lane. If the shot is missed, live play resumes. If the opposing team intercepts, steals or rebounds a missed attempt, they then switch direction and go toward their goal on the opposite end.

While in either discipline (soccer or basketball) teams may only score on the appropriate goal for that sport. If the ball hits the ground for any reason, the game automatically reverts back to indoor soccer. Players may also drop the ball intentionally to go back to soccer, but may only do so outside of the three point arch their intended goal is located in. If the goalie receives the ball for any reason he/she may pick it up and travel anywhere within his/her three point arch with no limit on steps. The goalie is allowed to pass the ball to any teammate, but cannot throw or kick it in the air past half court. Doing so results in an automatic turnover, with the opposing goalie receiving possession of the ball.

Any type of goal gives the scoring team one point. After a goal the ball is returned to half court, where the opposing team takes over possession. A set time limit can be utilized, or teams can play first to any set number of goals.